OSU~EmEA-15





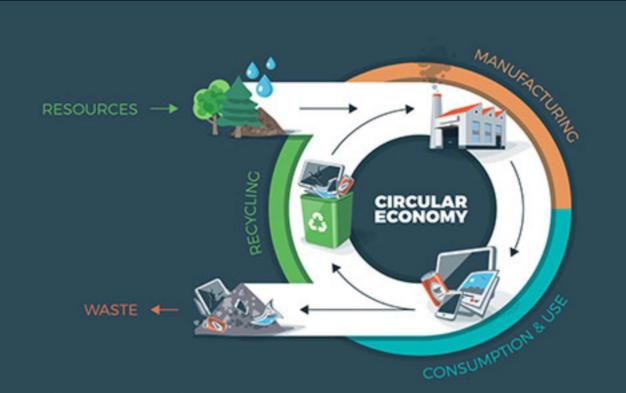
"Circular Economy" defined Dimensions of circular economy Materials recycle InFORMation Recycle of products, co-products and by-products

# <u>Circular Bconomy ...</u>

#### Google "Circular Economy" and you'll get 182,000,000 hits

Circular Economy is BIG !

(Google "Emergy" and you'll get ~ 600,000 hits)



https://youmatter.world/en/definition/definitions-circular-economy-meaning-definition-benefits-barriers/

## <u> Dircular Economy ...</u>

A circular economy is an industrial system that is restorative or regenerative by intention and design. It replaces the end-of-life concept with restoration, shifts towards the use of renewable energy, eliminates the use of toxic chemicals, which impair reuse and return to the biosphere, and aims for the elimination of waste through the superior design of materials, products, systems, and business models.

World Economic Forum



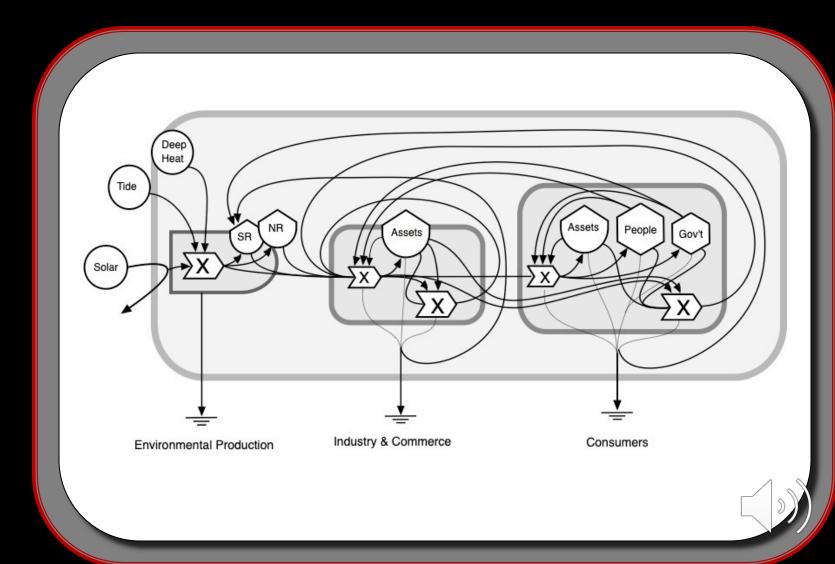
## <u>pircular peonomy ...</u>

The circular economy is a model of production and consumption, which involves sharing, leasing, reusing, repairing, refurbishing and recycling existing materials and products as long as possible. In this way, the life cycle of products is extended.

**European Parliament** 







# <u> Dircular Beonomy</u> ...

# The flux of emergy and mass in the global economy 2014.

Note	Source	Units	Flux	UEV	Emergy	% Em	% mass
			Units yr-1	sej/unit	(E24 sej yr-1)		
Globa	al Renewable Energi	es					
	Solar insolation	1	3.73E+24	1	3.73		
2	Deep earth heat	Ĵ	9.52E+20	4900	4.66		
	Tidal energy	J	1.14E+20	30900	3.52		
			Renewable Su	ubtotal	12.00	9.1%	
Socie	ty Released Energies	s (non-renew	ables)				
	Oil	MT	4.13E+09	5.79E+15	23.89		
5	Natural gas	kg	2.58E+12	7.46E+12	19.26		
	Coal						
	Soft Coal	MT	3.34E+09	1.13E+15	3.79		
	Hard Coal	MT	4.82E+09	2.03E+15	9.80		
7	Sail erosion						
	Carbon content	kg	7.00E+10	1.84E+11	0.01		
	Mineral content	kg	1.68E+12	2.27E+12	3.81		
8	Wood	kg	2.40E+12	3.65E+11	0.88		
		~	Nonrenewabl	e subtotal	61.44	46.6%	60.4%
Non-	metal minerals						
	Aggregates	MT	2.19E+09	1.68E+15	3.68		
	Gypsum	MT	2.64E+08	1.36E+15	0.36		
	Limestone	MT	6.90E+09	6.19E+15	42.70		
	Phosphate Rock	MT	2.42E+08	1.58E+15	0.38		
			Non-metals s	ubtotal	46.74	35.5%	30.4%
Meta	ls						
	Bauxite	MT	2.60E+08	1.15E+16	3.00		
	Cadnium	MT	2.55E+04	9.42E+15	0.00		
	Chromium	MT	3.33E+07	4.02E+15	0.13		
	Copper	MT	1.85E+07	4.12E+15	0.08		
	Iron Ore	MT	2.50E+09	3.07E+15	7.68		
	Lead	MT	5.31E+06	4.96E+15	0.03		
	Manganese	MT	5.45E+07	1.12E+16	0.61		
	Nickel	MT	2.15E+06	1.49E+15	0.00		
	Tin	MT	3.51E+05	5.57E+15	0.00		
	Titanium	MT	1.24E+07	1.59E+15	0.02		
	Uranium	MT	5.69E+04	4.54E+12	0.00		
	Zinc	MT	1.37E+07	9.09E+15	0.12		
			Metals subto		11.67	8.9%	9.2%
			TOTAL		131.85		





Resources, Conservation and Recycling 38 (2003) 1-22

www.elsevier.com/locate/resconrec

Resources

Recycling

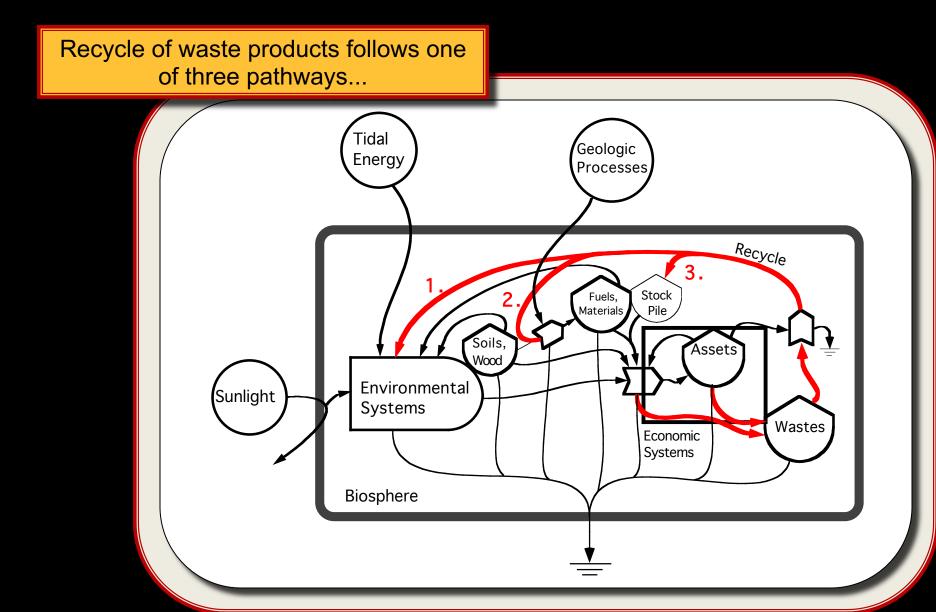
**Conservation &** 

# Emergy indices and ratios for sustainable material cycles and recycle options

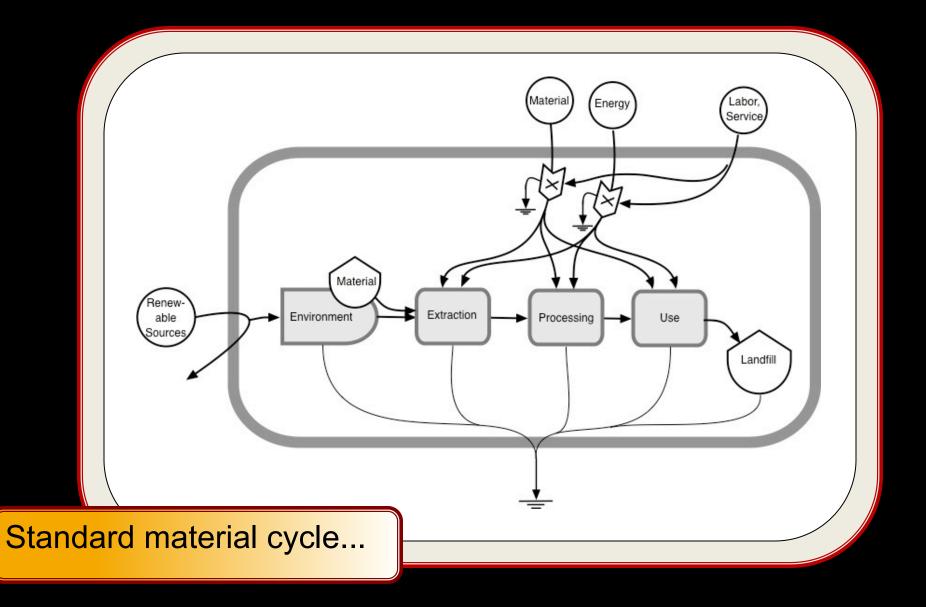
M.T. Brown<sup>a,\*</sup>, Vorasun Buranakarn<sup>b</sup>

#### EmEa-19

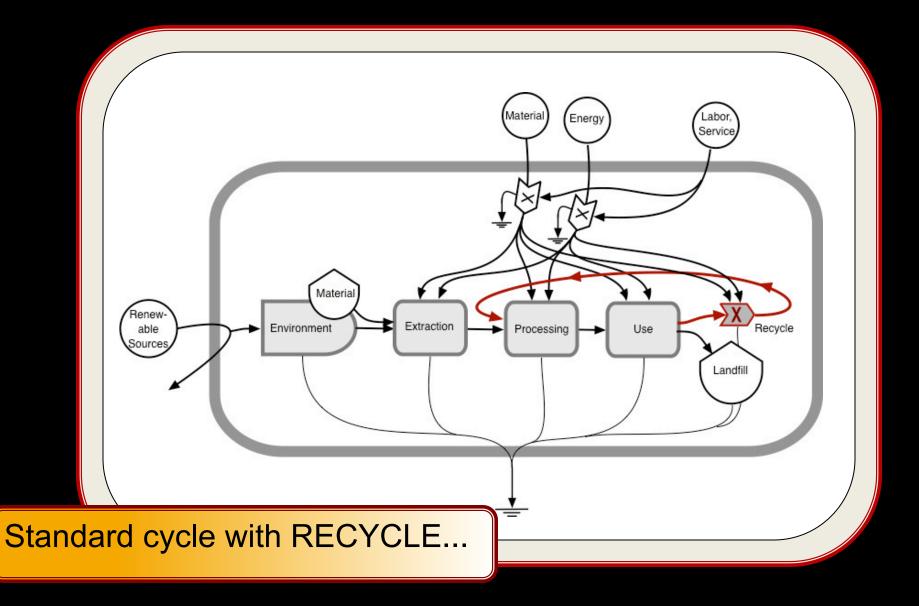




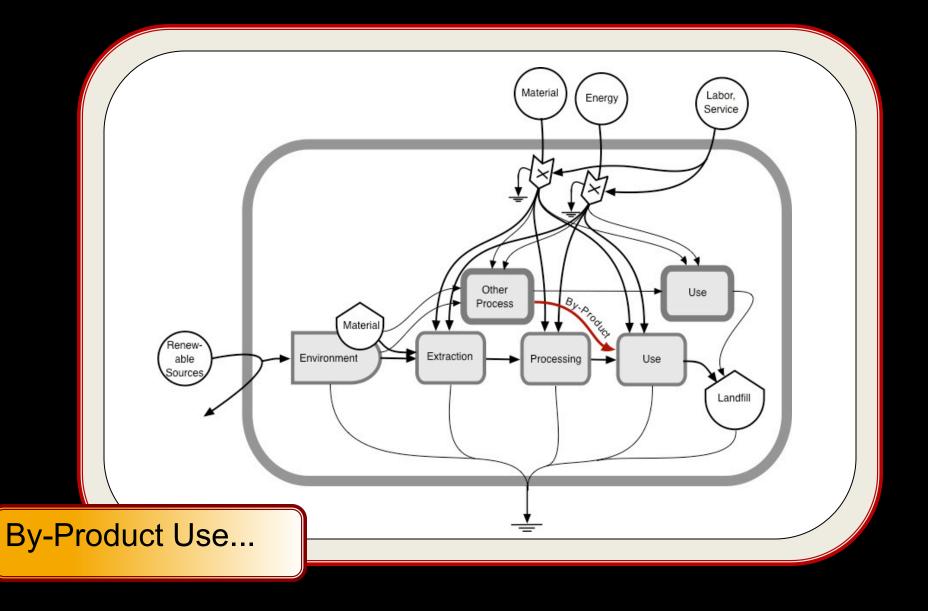




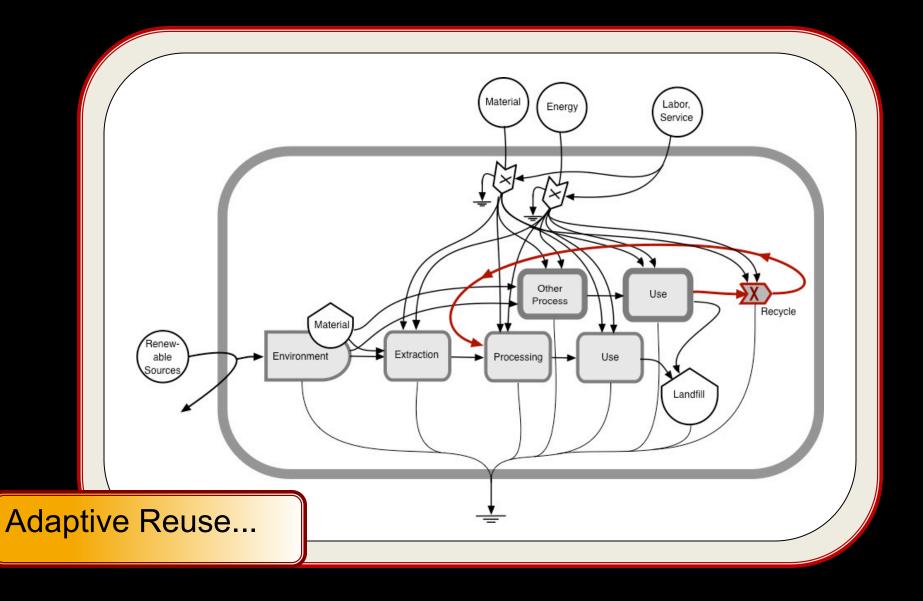














#### Performance and Efficiency Ratios

- Recycle Benefit Ratio (RBR)
- Recycle Yield Ratio (RYR)
- Landfill to Recycle Ratio (LRR)
- Recycle Efficiency Ratio (RER)

# Recycle Ratios ...

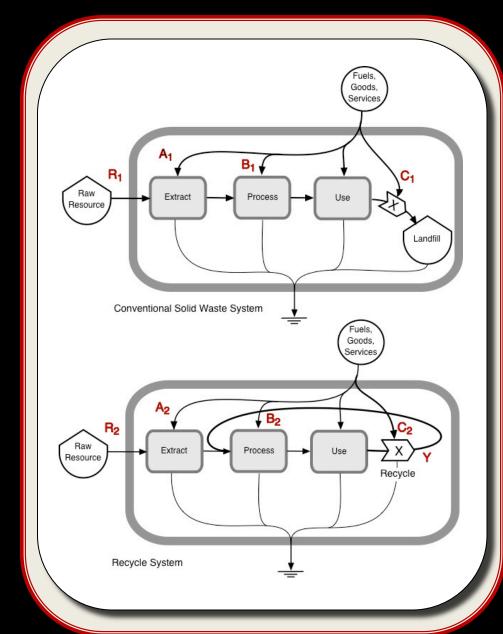


Recycle Benefit Ratio =  $A_1/C_2$ 

Recycle Yield Ratio = Y/C<sub>2</sub>

Landfill to Recycle Ratio =  $C_1/C_2$ 

Recycle Efficiency Ratio =  $[(R_1+A_1+B_1+C_1) - (R_2+A_2+B_2+C_2)]/C_2$ 





#### **Recycle Indices of Building Materials**

Material	RBR 🛧	RYR 🛧	LRR 🕹	RER 🛧
Recycled lumber	0.4	1.4	1.4	0.4
Plastic lumber from recycled plastic	2.9	20.9	21.0	3.3
Ceramic tile from recycled glass	3.5	7.9	8.0	3.7
Concrete with recycled aggregate	4.9	25.1	25.1	5.2
Clay Brick - sawdust fired	2.4	0.001	1.7	6.5
Recycled steel	14.6	17.0	17.0	15.5
Recycled aluminum	38.3	44.7	44.9	43.8
Cement with fly ash	16.8	645.2	646.9	46.1

RBR = Recycle Benefit Ratio RYR = Recycle Yield Ratio LRR = Landfill to Recycle Ratio RER = Recycle Efficiency Ratio

# Materials and material quality

1.Emergy per mass may be a good indicator of recycle-ability.

2. The emprice (emergy received for money spent) is highest for primary building materials and lowest for materials that contain more human services.

3.Quality and versatility of a material are related to emergy per mass. The larger the emergy per mass, the more valuable and versatile the product and the greater the potential for recycle.

4. The emergy yield ratio (EYR) may provide important information regarding recycle-ability.

5.Price, expressed as mass per dollar is inverse to the amount of human service inputs to a material's production.

# **Recycling Patterns**

1. Materials that have large refining costs have greatest potential for high recycle benefits.

2. The highest benefits to society appear to accrue from material recycle systems, followed by adaptive reuse systems, and finally by by-product reuse systems.

3. The landfill recycle ratios for all the material recycle systems studied, with the exception of glass, were less than one. This may result from the fact that environmental impacts of landfilling were not evaluated.

4. The yields from recycling are extremely high, far greater than the yields that society obtains from energy sources indicating the very important contributions that effective recycling systems will have in the long run.



# Information.... inFORMation... EMformation...

Journal of Environmental Accounting and Management 3(3) (2015) 258-273



Journal of Environmental Accounting and Management



https://lhscientificpublishing.com/Journals/JEAM-Default.aspx

Emergy and Form: Accounting Principles for Recycle Pathways

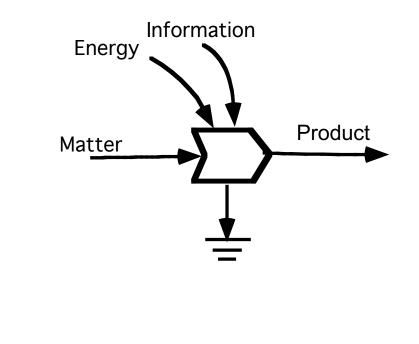
Mark T. Brown<sup>1,†</sup>

<sup>1</sup> Environmental Engineering Sciences, University of Florida, 1953 Museum Road, Gainesville, FL 32611, USA



All processes require three driving energies...

The emergy of a product comes from three sources, the material it is made from, the energy required to form it, and the information that is in it's form

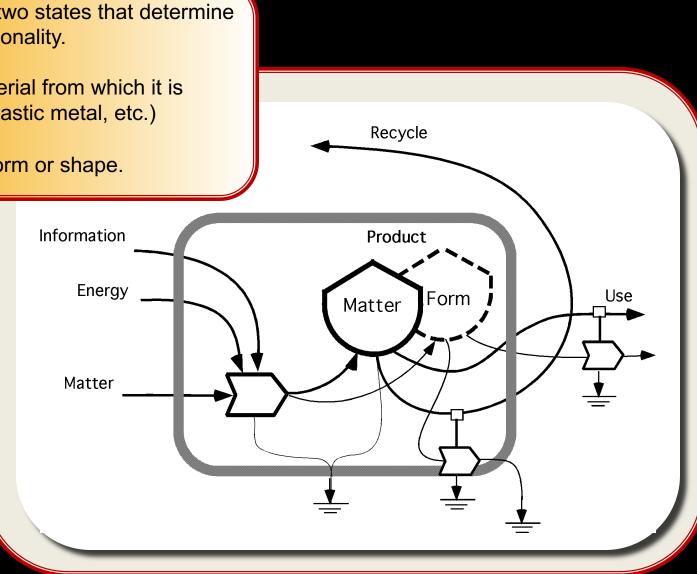


# zmformation ...

All products have two states that determine their use and functionality.

The first is the material from which it is made (i.e. wood, plastic metal, etc.)

The second is its form or shape.



# Form as Information ...



When the can is crushed, the material remains, but the form is no longer there.





### **Emergy in Material and Form...**

#### Table 3. Material emergy and Emformation\* of common building materials

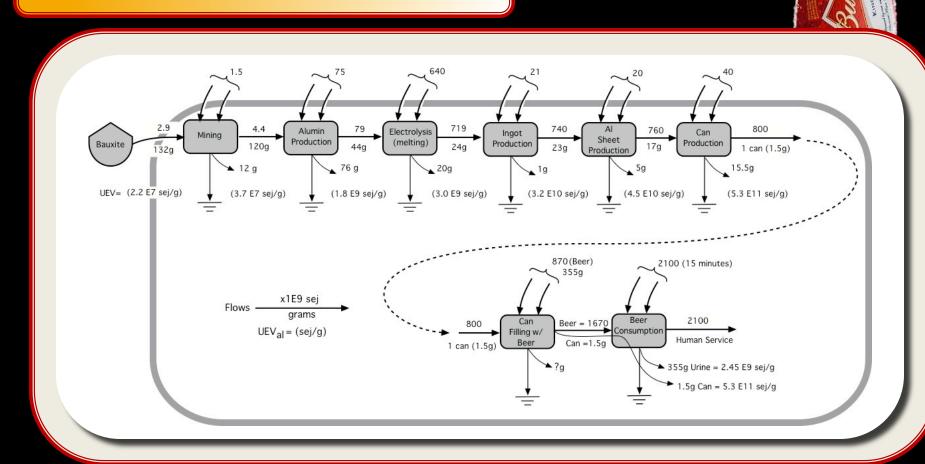
Material	Raw Material	Finished Product	Emformation*	
	(E9 sej/g)	(E9  sej/g)	(E9 sej/g)	
Wood Lumbe r	0.59	2.43	1.84 (76%)	
Glass	1.35	8.66	7.31 (84%)	
Aluminum	2.16	12.68	10.52 (83%)	
Steel	2.44	3.85	1.41 (37%)	

\*Emformation is equal to the difference between emergy of the finished product and the raw material emergy.





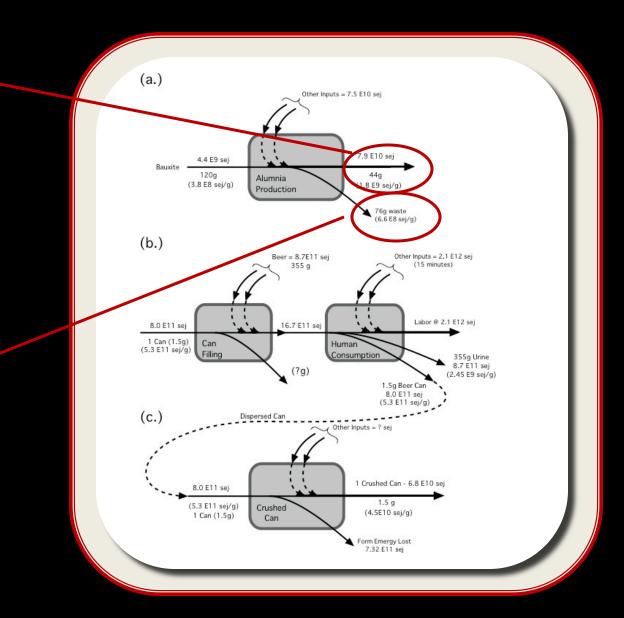
### Emergy of a beer can life cycle





## zmformation <u>…</u>

The emergy of the product is equal to the sum of the inputs (7.9 E10 sej) and  $\overline{UEV} = 1.8 E9$ sej/g The UEV of the waste flow equals the sum of the inputs divided by the total quantity of material produced (product + waste), (6.6 E8 sej/g) and the emergy equals 76 \* 6.6 E8 = 5.0 E10 sej

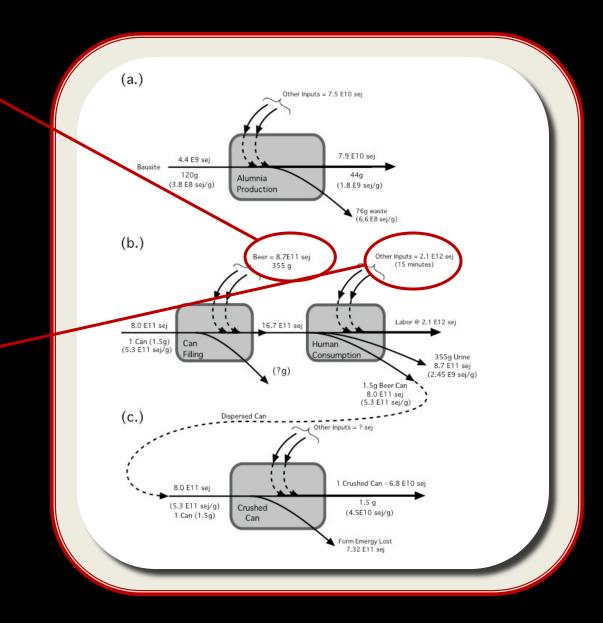




# zmformation ...

It is interesting to note that the emergy of the can is almost equal to the emergy of the beer

Also of interest is the emergy of the human while drinking for 15 minutes is about 1.25x that of the beer and can.

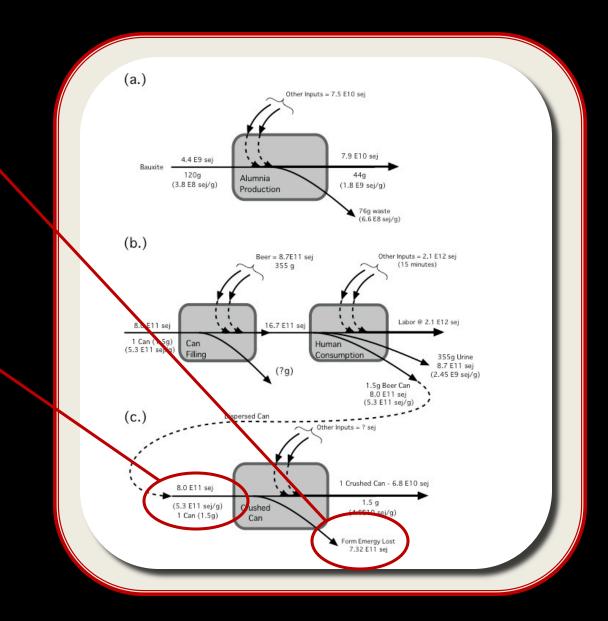




## zmformation <u>…</u>

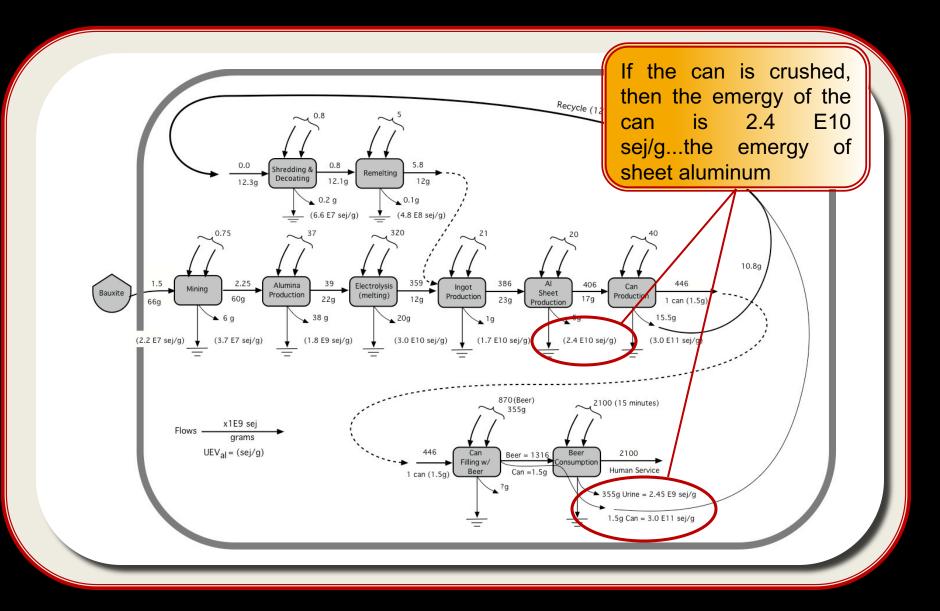
If the can is crushed, the emergy of the form is lost, and the emergy remaining in the can is the emergy of sheet aluminum.

The empty can still has the emergy of the can before drinking, however the emergy of the beer is not in the can.



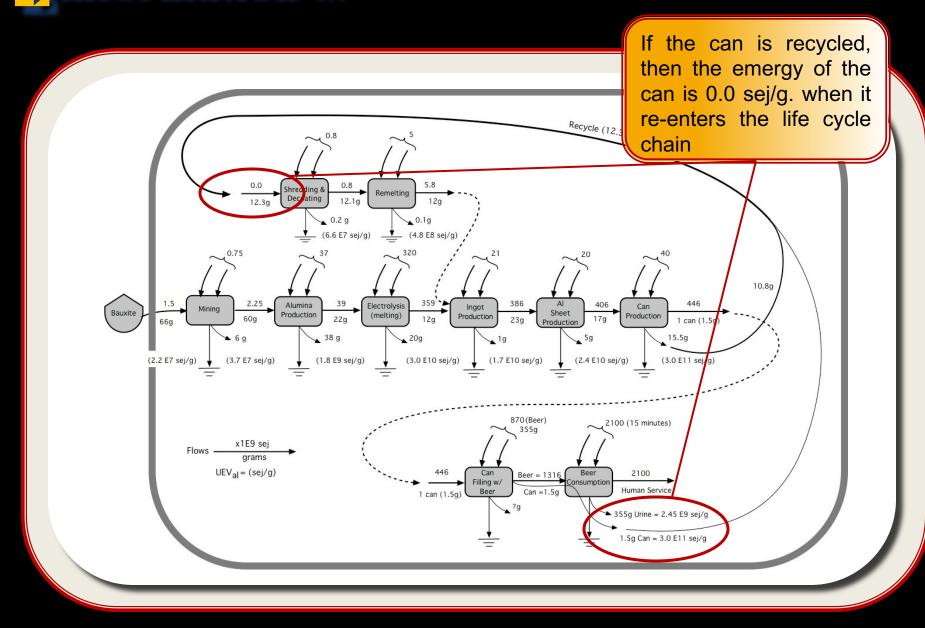






# zmformation <u>...</u>





# Emformation ....



# Without can recycle

## With can recycle

